Effects of interlocutor feedback on speaker phonetic production in a simulated-communication task

Introduction

Is language production organized for robust communication?

- Speakers hyper-articulate contextually confusable words [1, 2]
- Some accounts argue this is partly due to production being organized to take into account perceived success of previous articulations [3, 4]
- Alternative accounts argue articulation differences are due to production ease or comprehension processes [1, 5 - 8]
- Determining whether speakers' articulations change based on interlocutor feedback is crucial for distinguishing between accounts

Can we use the web to study phonetic change?

• Usage of web-based paradigms allows for faster data collection but open question if phonetic data is feasible

Our Questions

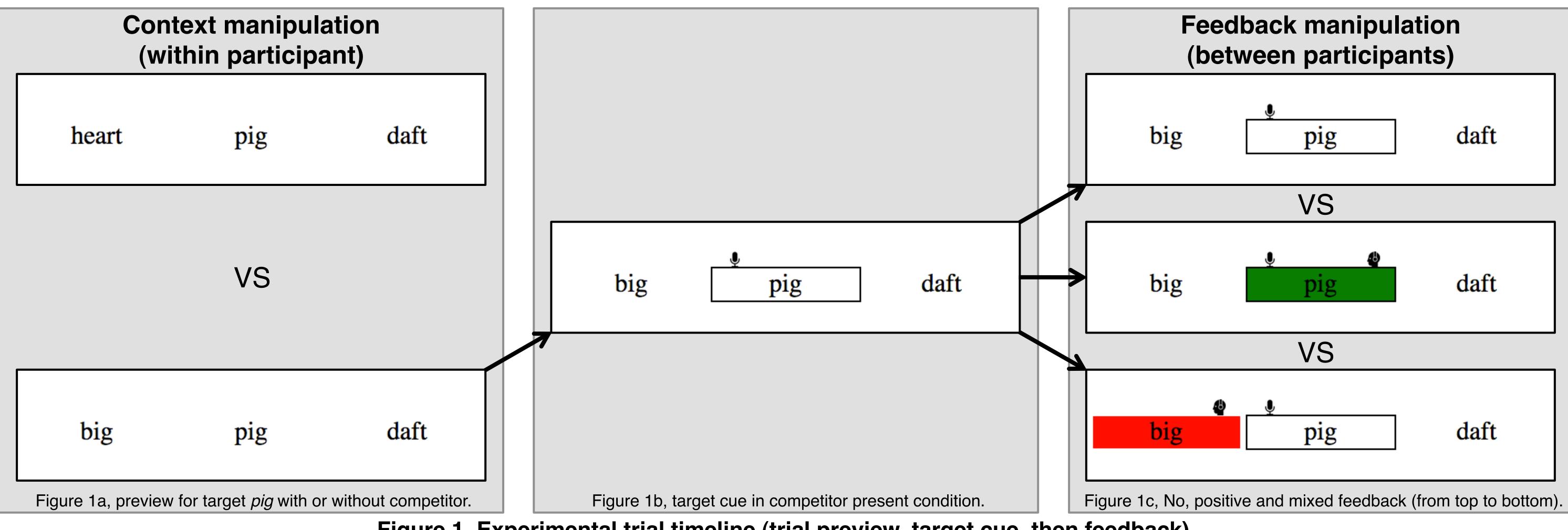
- 1. Do we find contextually confusable hyper-articulation?
- 2. Does explicit listener feedback result in more hyper-articulation?

Study Design

Web-based speech collection

Participants

- 60 self reported native speakers of American English Materials
- 36 critical target words with /k, p, t/ stop onsets with voiced minimal pairs (e.g. *pig*, stimuli from Kirov & Wilson 2012, study 2)
- Critical target words presented with or without minimal pair (context manipulation, Figures 1a)
- Between participants trials ended with three types of feedback (feedback manipulation, Figures 1c): None, positive only or Mixed • No feedback – trial ended and next began
 - Positive only partner always picked cued target
 - Mixed partner picked competitor on subset of trials (5 critical, 1 filler)



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Study Results

Believability of simulated-partner design

• 4 participants, unprompted, did not believe partner existed • When told they might have interacted with a computer or human, partner 'human-ness' ratings were middling



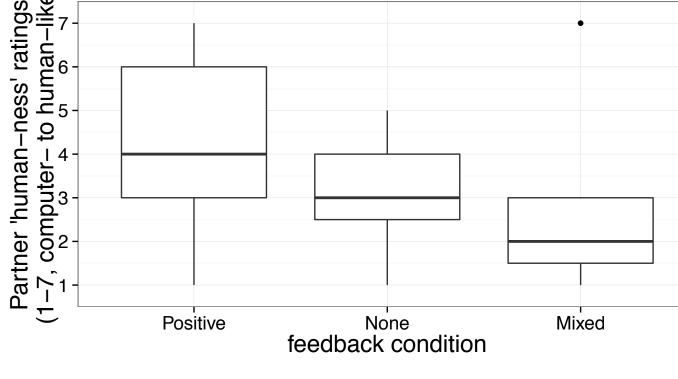


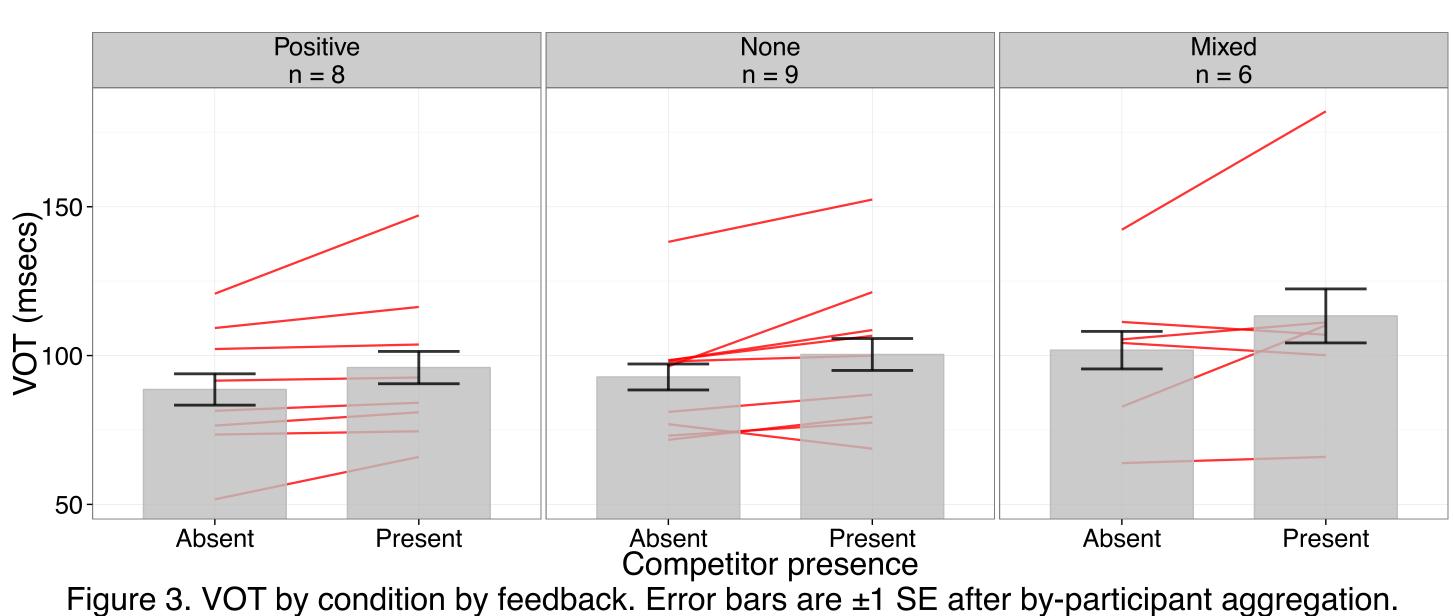
Figure 2. Post test survey measures.

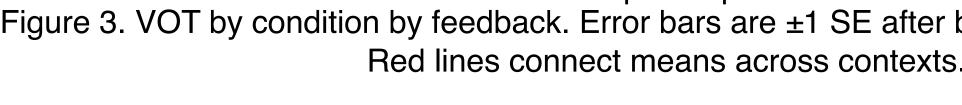
Acoustic analysis

- 27 participants hand annotated for voice onset timing • 13 female, 14 male; mean age = 28.74 yrs; remaining annotations ongoing
- Linear mixed effects modeling predicting VOTs

Design results

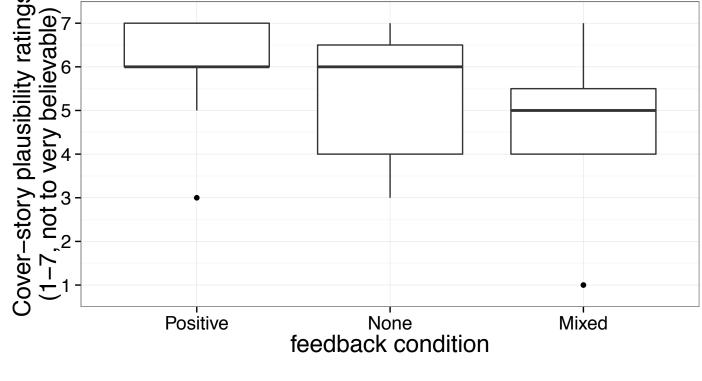
- Longer VOTs for targets with co-present minimal pair (p < 0.01)
- Nominal but non-significant VOT difference across feedback types, non-significant interaction (p's > 0.6)





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Figure 1. Experimental trial timeline (trial preview, target cue, then feedback).



Results (cont'd) (No) ease of production effect • Follow-up analysis modeling VOT change by log latency

• No significant effect of log latency on VOT (p > 0.32)

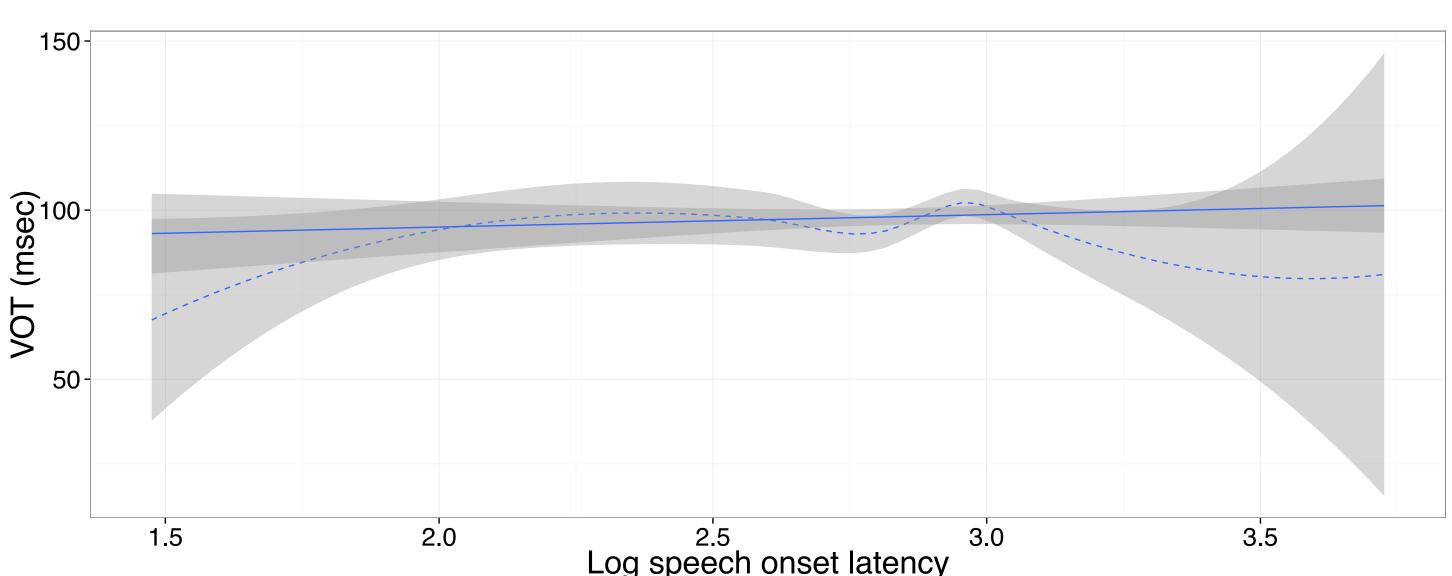


Figure 4. Effect of speech onset latencies on VOTs. Solid line is linear fit, dashed is non-parametric fit.

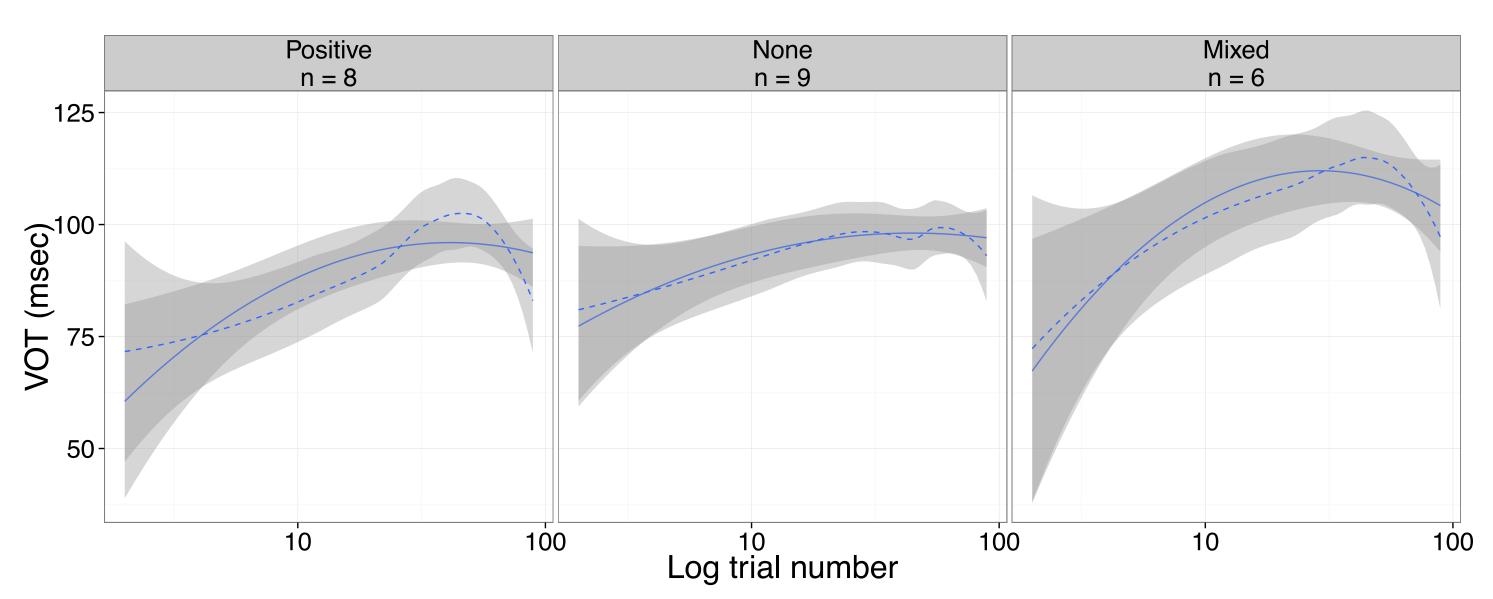


Figure 5. VOT across trials by feedback. Solid line is quadratic fit, dashed is non-parametric fit.

- experiments with simulated interactions
- Suggests possible role of feedback on phonetic change (caveat: contingent on remainder of the data)
- Suggests support for the robust communication view
- No evidence that production ease (latency) affects VOT • Post-hoc we find significant trial effects
- Suggests phonetic changes may be partly contingent on *experience* with context
- Production ease accounts *do not* predict this effect
- Quadratic effect may be due to perceived partner behavior (always correct toward end of study)

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References

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Time course effects

 Follow-up analysis modeling VOT change by log trial • Significant trial effect, VOTs longer at end of experiment (p < 0.01) • Significant linear term, marginal negative quadratic term ($\beta s = 74.17, -53.21, t = 3.4, -1.9$) • Context effect still significant (p < 0.01), feedback still non-significant (p = 0.68)

Discussion

- We replicate findings of phonetic change with web-based design - Encouraging for future large scale web-based phonetic
- We find nominal but non-significant change based on feedback

4. Jaeger, T.F. & Ferreira V. BBS, 2013 Bard, E.G., et al. JML, 2000. Arnold, J.E. *LCP*, 2008. Gahl, S., Y. Yao, and K. Johnson. JML, 2012.

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